

Asian Stud™ Washington State IC's

Revised 8/10/02

Preparation to Play the Game

1. Dealer scrambles and strips new deck of cards with one joker.
2. Dealer may use an automatic card shuffle machine instead of hand shuffle but if it is hand shuffled it must be dealt from a shoe.
3. Standard shuffle: shuffle, shuffle, strip, shuffle and cut the cards about 50%.
4. Dealer places seven cards in front, from left to right. The eighth card starts at the left and continues until all stacks have five cards.
5. Dealer counts down the remaining cards to insure all 53 cards are accounted for.
6. The remaining cards are placed in the discard rack.
7. Dealer checks that all players have placed a wager on the ANTE spot. He may also ask players if they desire to bet on the POKER BONUS BET™ spot.
8. The dealer shakes three die in the dice container to determined the placement of the first hand. The dealer is always 1, 8 and 15. The player on the right of the dealer is always 2, 9 and 16.
9. Dealer deals to the proper spot and continues without missing a spot and all seven hands are dealt. The spots where there are no players, the cards are checked to insure all five cards are present and they are stacked in the discard rack.
10. The Casino may determine the direction that hands are delivered to the player spots. (Left to right or right to left).
11. The Casino may determine whether to deliver the hands to each betting spot or only to spots being wagered.
12. The Casino may forego the use of the dice to determine the betting spot to receive the first hand. If election is made, the Casino must specify first base or third base to always receive the first hand.

The Player FORFEIT or PLAY Decision

13. Players that have determined they are forfeiting their ANTE wager, and have placed a POKER BONUS BET™, the dealer asks if the player has a qualifying Poker hand. If not, the dealer takes the POKER BONUS BET™ as well as the ANTE wager, locks them up, and counts the players cards before placing them in the discard rack. If the player has a qualifying Poker hand the five cards are placed in the appropriate box labeled 10-20-30.
14. When the dealer is satisfied that all players have decided to forfeit or continue play and placed the PLAY wager or have forfeited their wages and cards, the dealer shows his hand and declares his point or that he has not qualified.

Dealer does not Qualify

15. If the dealer does not qualify with a three-card combination of 10,20, or 30 his point will be assigned a zero point value which is the lowest point total possible with 10 being the highest.

16. The dealer pays each player who has placed the PLAY bet, even money on the players Ante bet and calculates the spread between the dealer's point (Zero) to the players point. The dealer will pay the players Play wager according to the winning spread. The dealer collects the 5% commission on the paid Ante and/or the Play wagers based on the house decision covered under the Table Game Players that have a non-qualified hand will push with a dealer non-qualified hand. Commission section under these IC's. The dealer then turns all 5 of the player's cards to see if the hand qualifies for the POKER BONUS BET™ payout. If the hand qualifies, the dealer prepares the payoff and announces the hand being paid.
17. The house may determine to use an alternate option when the dealer does not qualify. If the dealer does not qualify each player who has made the Ante and the Play wagers will be paid even money on both wagers regardless of the players point. Odds on the Play wager are forfeited. A player hand that is non-qualified will still win even money on both wagers. Commission will be collected according to the house decision on commission charged covered under these IC's.
18. The dealer continues until all hands have been paid and identified as a qualifying POKER BONUS BET™ hand or not.

Dealer Qualifies

19. If the dealer qualifies with a 3-card combination of 10, 20, or 30. His two remaining cards are added together (face cards are valued at 10 points, aces and joker is one point and all other cards are face value) and declares his point total. One and eleven are the lowest point attainable, but a non-qualifying hand will be assigned a value of Zero. Two and twelve equal two, three and thirteen are three, etc with 10 or twenty equals 10 and this is the highest point total attainable. He declares his point and opens each player's hand beginning at the dealer's right.
20. The dealer opens the 3 cards to insure the player has a qualifying hand a 3-card combination of 10, 20, or 30, and then compares the player point with the dealers. (If the player has fouled his hand the dealer will notify the pit supervisor and a ruling will be made for the players bets to be forfeited and or the hand reset according to the house rules.
21. If the players point is higher, the dealer will pay even money to the players ANTE wager and will determine the payout according to the payout schedule for the PLAY wager. The dealer collects the 5% commission on the paid Ante and/or the Play wagers based on the house decision covered under the Table Game Commission section under these IC's.
22. If the players point is equal to the dealers point the hand is declared a push and no money is exchanged.
23. If the players point is lower than the dealers, the dealer's hand is declared the winner and the Ante and Play bets are taken and locked up.
24. If the player has a POKER BONUS BET™ wager made, the dealer will always check the player's 5-card hand and determine that the hand is a winner or loser.
25. The dealer continues this routine until all players' hands have been taken or paid.

26. The dealer then takes the cards, scrambles them, house shuffle, and repeats the process.

NOTES

27. Players hand may be chosen to play the house way. The house way will require the player to wager both the Ante and Play bets without looking at his five-card hand. The house way button will be placed on the five cards until that players turn come in the order outline above. The dealer will then determine if a three-card total of 10, 20, or 30 can be made and in a case where a multiple combination can be made, the house way will always result in the highest Point total. A player's hand that does not qualify will be assigned a value of Zero.
28. Players must wager on the ANTE spot.
29. The POKER BONUS BET_{TM} is optional.
30. The PLAY wager must be placed if the player desires to continue play against the dealer either with a qualifying hand or a bluffing hand.
31. Forfeiting the ANTE wager does not disqualify the player from winning the POKER BONUS BET_{TM}.
32. The player can "BLUFF" his non-qualifying hand by placing his PLAY wager and placing his five cards in the spot marked "10-20-30".
33. PIT BOSS decisions are always final.
30. The player Ante and Play wagers are set by the house minimums and maximums but must stay within the limits of the Gambling Commission. The POKER BONUS BET is one dollar to the house limits but must fall within the limits set by the Gambling Commission.
31. The house may choose to aggregate the bet and payout as allowed by Washington State Gambling Commission rules.
32. The Ante and play wagers cannot exceed the Washington State Gambling Commission Phase 1 and Phase 2 limits.

The Point

The objective after making a three- card combination totaling 10, 20, or 30 is to have a higher point value than the dealer. The two cards remaining are totaled together to give you your point. If your point total is one or eleven your point value is one, (one being the lowest), two and twelve having a point value of two, (the second lowest), three and thirteen having a point value of three, and etc. **The highest point total is ten and twenty with its value equal to ten. This is the highest point total attainable.** The larger the winning margin for the player against the dealer, the larger the payout to the player.

Irregularities

If the automatic shuffler has detected a problem, the hands will be collected and declared a misdeal. The dealer will call the Pit supervisor and an accounting of the cards will be done to insure that all cards are accounted for and the hand will be re-dealt.

An exposed card, a dropped card, a damaged card, or cards that were accidentally mucked by the dealer will be declared a misdeal and the cards will be collected and re-dealt.

Hands that have been incorrectly set by the player, the dealer must notify the pit supervisor and the players Ante and Play bets will be forfeited. The house rules or Pit supervisor may make another ruling if deemed appropriate.

Cards that are mucked by the players accidentally will be declared a misdeal and the cards collected and re-dealt.

Side bets of any kind will not be permitted.

Sharing of cards or exposing cards to other players will not be permitted and will result in a misdeal and or forfeiting of that player bets.

Betting Schedules

A payout on wagers on the POKER BONUS BET™ is made according to the following scale:

POKER BONUS BET™ Payout schedule:

Five Aces	1500 to 1
Natural Royal Flush	1000 to 1
Royal Flush w Joker	800 to 1
Natural Straight Flush	700 to 1
Straight Flush w Joker	500 to 1
Four of a Kind	250 to 1
Full House	50 to 1
Flush	20 to 1
Straight	7 to 1
Three of a Kind	3 to 1
Two Pairs	2 to 1
Pair of Jack's or better	1 to 1

Other optional payout schedules approved by WSGC are listed in the report by Michael Shackleford, The Wizard of Odds ASA.

This payout schedule is will be used when the player "Point" has been determined and compared to the dealers "Point". The appropriate "Point" difference is paid according to the following schedule.

Margin of Winning "POINT" Payout Table for Play bets only:

Win by	Pays
Tie	Push
1,2 or 3 points	Even money on the PLAY wager
4, 5, or 6	2 times
7, 8, or 9	3 times

The Ante wager is always paid even money and the Play wager is pushed or paid according to this schedule. If the Dealers "Point" is higher the player will lose both the Ante and Play wagers. If the player wins, both the Ante and Play wagers are subject to the 5% commission. A 5% commission will not be collected on the POKER BONUS BET_{TM} or on wagers that have resulted in a push.

Table game commission

Per amendment 11-24-01

The House may choose to charge a commission on the ANTE and/ or PLAY wagers but never on the POKER BONUS BET wager.

The commission may be on:

1. The total of the ANTE and PLAY wagers or
2. The ANTE wager only or
3. The PLAY wager only.

The maximum commission will be 5%. The House may choose to set a maximum dollar amount collected as a commission but it may not be more than 5% of the payout.

Additional Poker Bonus Payout Tables

Table 21 Features a pair of EIGHTS or Better

Five Aces	3000 to 1
Natural Royal Flush	2000 to 1
Royal with a joker	1000 to 1
Natural Straight Flush	750 to 1
Straight Flush with a Joker	500 to 1
Four of a Kind	100 to 1
Full House	60 to 1
Flush	25 to 1
Straight	10 to 1
Three of a Kind	4 to 1
Two Pairs	2 to 1
Pair of Eights or better	1 to 1

Table 22 Features a pair of EIGHTS or Better

Five Aces	1500 to 1
Natural Royal Flush	1000 to 1
Royal Flush with Joker	800 to 1
Natural Straight Flush	700 to 1
Straight Flush with Joker	500 to 1
Four of a Kind	250 to 1
Full House	50 to 1
Flush	20 to 1
Straight	7 to 1
Three of Kind	3 to 1
Two Pairs	2 to 1
Pair of Eights or better	1 to 1

Table 23 Features a pair of Tens or Better

Five Aces	3000 times	Poker Bonus Bet _{TM}
Natural Royal Flush	2000 times	
Royal Flush with Joker	1000 times	
Natural Straight Flush	750 times	
Straight Flush with Joker	500 times	
Four of a Kind	100 times	
Full House	60 times	
Flush	25 times	
Straight	10 times	
Three of a Kind	4 times	
Two Pairs	2 times	

Pair of Ten's or better .. 1 times

Table 24 Features a pair of Tens or Better with different payout amounts

Five Aces	1500 to 1
Natural Royal Flush	1000 to 1
Royal Flush with Joker	800 to 1
Natural Straight Flush	700 to 1
Straight Flush with Joker	500 to 1
Four of a Kind	250 to 1
Full House	50 to 1
Flush	20 to 1
Straight	7 to 1
Three of Kind	3 to 1
Two Pairs	2 to 1
Pair of Tens or better	1 to 1

Table 25 Features a modified table in payout amounts

Five Aces	1500 times	Poker Bonus Bet _{TM}
Natural Royal Flush	1000 times	
Royal Flush with Joker	800 times	
Natural Straight Flush	500 times	
Straight Flush with Joker	250 times	
Four of a Kind	100 times	
Full House	50 times	
Flush	25 times	
Straight	10 times	
Three of a Kind	4 times	
Two Pairs	2 times	
Pair of Jack's or better ..	1 times	

Table 26

Five Aces	1000 to 1
Royal Flush w/o Joker	500 to 1

Royal with Joker	400 to 1
Straight Flush w/o Joker	300 to 1
Straight Flush with Joker	200 to 1
Four of a Kind	100 to 1
Full House	50 to 1
Flush	20 to 1
Straight	10 to 1
Three of a Kind	4 to 1
Two Pairs	3 to 1
Pair of Aces	2 to 1
Pair of Nines or better	1 to 1

Table 27

Five Aces	1500 to 1
Royal Flush w/o Joker	1000 to 1
Royal with Joker	800 to 1
Straight Flush w/o Joker	500 to 1
Straight Flush with Joker	300 to 1
Four of a Kind	100 to 1
Full House	50 to 1
Flush	20 to 1
Straight	10 to 1
Three of a Kind	4 to 1
Two Pairs	3 to 1
Pair of Aces	2 to 1
Pair of Nines or better	1 to 1